

Package ‘geomeTriD’

November 22, 2024

Type Package

Title A R/Bioconductor package for interactive 3D plot of epigenetic data or single cell data

Version 1.1.1

Description geomeTriD (Three Dimensional Geometry Package) create interactive 3D plots using the GL library with the 'three.js' visualization library (<https://threejs.org>) or the rgl library. In addition to creating interactive 3D plots, the application also generates simplified models in 2D. These 2D models provide a more straightforward visual representation, making it easier to analyze and interpret the data quickly. This functionality ensures that users have access to both detailed three-dimensional visualizations and more accessible two-dimensional views, catering to various analytical needs.

License MIT + file LICENSE

Depends R (>= 4.4.0)

Imports BiocGenerics, GenomeInfoDb, GenomicRanges, graphics, grDevices, grid, htmlwidgets, igraph, InteractionSet, IRanges, MASS, Matrix, methods, plotrix, rgl, rjson, S4Vectors, scales, stats, trackViewer

Suggests RUnit, org.Hs.eg.db, TxDb.Hsapiens.UCSC.hg19.knownGene, manipulateWidget, shiny, BiocStyle, knitr, rmarkdown, testthat

biocViews Visualization

VignetteBuilder knitr

RoxygenNote 7.3.2

Encoding UTF-8

URL <https://github.com/jianhong/geomeTriD>

BugReports <https://github.com/jianhong/geomeTriD/issues>

git_url <https://git.bioconductor.org/packages/geomeTriD>

git_branch devel

git_last_commit 803e9b0

git_last_commit_date 2024-11-12

Repository Bioconductor 3.21

Date/Publication 2024-11-21

Author Jianhong Ou [aut, cre] (ORCID: <<https://orcid.org/0000-0002-8652-2488>>)

Maintainer Jianhong Ou <jianhong.ou@duke.edu>

Contents

geomeTriD-package	2
alignCoor	3
availableGeometries	4
create3dGenomicSignals	4
extractBackbonePositions	6
loopBouquetPlot	7
mdsPlot	9
rglViewer	11
smooth3dPoints	12
threeJsGeometry-class	13
threeJsViewer	14
threeJsViewer-shiny	15
view3dCells	17
view3dStructure	18
Index	21

geomeTriD-package	<i>Interactive 3D plot of epigenetic data or single cell data</i>
-------------------	---

Description

geomeTriD (Three Dimensional Geometry Package) create interactive 3D plots using the GL library with the 'three.js' visualization library (<https://threejs.org>) or the rgl library. In addition to creating interactive 3D plots, the application also generates simplified models in 2D. These 2D models provide a more straightforward visual representation, making it easier to analyze and interpret the data quickly. This functionality ensures that users have access to both detailed three-dimensional visualizations and more accessible two-dimensional views, catering to various analytical needs.

Author(s)

Maintainer: Jianhong Ou <jianhong.ou@duke.edu> (ORCID)

See Also

Useful links:

- <https://github.com/jianhong/geomeTriD>
- Report bugs at <https://github.com/jianhong/geomeTriD/issues>

Examples

```
if(interactive()){
  ## quick start from a simple data
  library(geomeTriD)
  set.seed(123)
  obj <- GRanges("1", IRanges(seq.int(10), width = 1),
                 x = sample.int(10, 10),
                 y = sample.int(10, 10),
                 z = sample.int(10, 10)
                )
  feature.gr <- GRanges("1", IRanges(c(3, 7), width = 3),
                       label = c("gene1", "gene2"),
                       col = c("red", "blue"),
                       type = "gene"
                      )
  view3dStructure(obj, feature.gr,
                 renderer = "threejs",
                 coor_mark_interval = 5, coor_tick_unit = 2
                )
}
```

alignCoor

Aligns two sets of genomic with x,y,z

Description

Aligns two sets of points via rotations and translations by Kabsch Algorithm.

Usage

```
alignCoor(query, subject)
```

Arguments

query, subject GRanges objects to alignment.

Value

A GRanges object of query aligned to subject.

Examples

```
x <- readRDS(system.file("extdata", "4DNFI1UEG1HD.chr21.FLAMINGO.res.rds",
  package = "geomeTriD"
))
res <- alignCoor(x, x)
A <- view3dStructure(x, k = 3, renderer = "none")
B <- view3dStructure(res, k = 3, renderer = "none")
B <- lapply(B, function(.ele) {
  .ele$side <- "right"
  .ele
})
threeJsViewer(c(A, B))
```

availableGeometries *Available Geometries*

Description

The Geometries supported by [threeJsGeometry](#) class

Usage

```
availableGeometries
```

Format

An object of class character of length 18.

Examples

```
availableGeometries
```

create3dGenomicSignals
create 3d Geometry by given genomic signals

Description

Create a 3d Geometry by given genomic signals for target 3d positions.

Usage

```

create3dGenomicSignals(
  GenoSig,
  targetObj,
  signalTransformFun,
  positionTransformFun,
  genomicScoreRange,
  reverseGenomicSigs,
  type = "segment",
  tag,
  name,
  color = c("gray30", "darkred"),
  rotation = c(0, 0, 0),
  ...
)

```

Arguments

GenoSig	The Genomic signals. An object of GRanges , Pairs , or GInteractions with scores or an object of track .
targetObj	The GRanges object with mcols x0, y0, z0, x1, y1, and z1
signalTransformFun	The transformation function for genomic signals.
positionTransformFun	The transformation function for the coordinates. The function must have input as a data.frame with colnames x0, y0, z0, x1, y1, and z1. And it must have output as same dimension data.frame.
genomicScoreRange	The genomic signals range.
reverseGenomicSigs	Plot the genomic signals in reverse values.
type	The Geometry type. See threeJsGeometry
tag	The tag used to group geometries.
name	The prefix for the name of the geometries.
color	The color of the signal. If there is metadata 'color' in GenoSig this parameter will be ignored.
rotation	The rotations in the x, y and z axis in radians.
...	the parameters for each different type of geometries. If type is 'segments', <code>lwd.maxGenomicSigs</code> (the maximal lwd of the line) is required. If type is 'circle', <code>radius</code> (the radius of the circle) and the <code>maxVal</code> (the value for $2*\pi$) is required. If type is 'sphere', 'dodecahedron', 'icosahedron', 'octahedron', or 'tetrahedron', <code>radius</code> is required. If type is 'box', 'capsule', 'cylinder', 'cone', or 'torus', if the properties of correspond geometry is not set, they will be set to the transformed score value. If type is 'json', please refer the documentation about <code>BufferGeometryLoader</code> at threejs.org If input 'GenoSig' is an object of <code>Pairs</code> or <code>GInteractions</code> , the type will be set to 'polygon' and <code>topN</code> is used to set how many top events will be plot.

Value

[threeJsGeometry](#) objects or NULL

Examples

```
library(GenomicRanges)
GenoSig <- GRanges("chr1", IRanges(seq(1, 100, by = 10), width = 10),
  score = seq.int(10)
)
pos <- matrix(rnorm(303), ncol = 3)
pos <- cbind(
  x0 = pos[seq.int(100), 1],
  x1 = pos[seq.int(101)[-1], 1],
  y0 = pos[seq.int(100), 2],
  y1 = pos[seq.int(101)[-1], 2],
  z0 = pos[seq.int(100), 3],
  z1 = pos[seq.int(101)[-1], 3]
)
targetObj <- GRanges("chr1", IRanges(seq.int(100), width = 1))
mcols(targetObj) <- pos
ds <- create3dGenomicSignals(GenoSig, targetObj,
  signalTransformFun = function(x) {
    log2(x + 1)
  },
  reverseGenomicSigs = FALSE,
  type = "segment",
  lwd.maxGenomicSigs = 8,
  name = "test",
  tag = "test"
)
threeJsViewer(ds)
```

extractBackbonePositions

Extract the backbone coordinates from output of mdsPlot

Description

Extract the positions from output of `mdsPlot` and used as the 'targetObj' for function `create3dGenomicSignals`

Usage

```
extractBackbonePositions(v3d_output)
```

Arguments

`v3d_output` The output of `mdsPlot` or `view3dStructure` for `k=3`.

Value

An GRanges object with positions of x0, x1, y0, y1, z0 and z1.

Examples

```
library(GenomicRanges)
gi_nij <- readRDS(system.file("extdata", "nij.chr6.51120000.53200000.gi.rds",
                             package = "geomeTriD"))
range_chr6 <- GRanges("chr6", IRanges(51120000, 53200000))
geos <- mdsPlot(gi_nij, range = range_chr6, k = 3, render = "none")
extractBackbonePositions(geos)
```

loopBouquetPlot *plot GInteractions*

Description

plot graph for GInteractions

Usage

```
loopBouquetPlot(
  gi,
  range,
  feature.gr,
  genomicSigs,
  signalTransformFun = function(x) {
    log2(x + 1)
  },
  label_region = FALSE,
  show_edges = TRUE,
  show_cluster = TRUE,
  lwd.backbone = 2,
  col.backbone = "gray",
  lwd.maxGenomicSigs = 8,
  reverseGenomicSigs = TRUE,
  col.backbone_background = "gray70",
  alpha.backbone_background = 0.5,
  lwd.gene = 2,
  lwd.nodeCircle = 1,
  col.nodeCircle = "#DDDDDD25",
  lwd.edge = 2,
  col.edge = "gray80",
  coor_mark_interval = 1e+05,
  col.coor = "black",
  show_coor = TRUE,
  coor_tick_unit = 1000,
```

```

label_gene = TRUE,
col.tension_line = "black",
lwd.tension_line = 1,
length.arrow = NULL,
safe_text_force = 3,
method = 1,
doReduce = FALSE,
...
)

```

Arguments

<code>gi</code>	An object of GInteractions
<code>range</code>	The region to plot. an object of GRanges
<code>feature.gr</code>	The annotation features to be added. An object of GRanges .
<code>genomicSigs</code>	The genomic signals. An object of GRanges with scores or an object of track .
<code>signalTransformFun</code>	The transformation function for genomic signals.
<code>label_region</code>	Label the region node or not.
<code>show_edges</code>	Plot the interaction edges or not.
<code>show_cluster</code>	Plot the cluster background or not.
<code>lwd.backbone, lwd.gene, lwd.nodeCircle, lwd.edge, lwd.tension_line, lwd.maxGenomicSigs</code>	Line width for the linker, gene, interaction node circle, the dashed line of interaction edges, the tension line and the maximal reversed genomic signal.
<code>col.backbone, col.backbone_background, col.nodeCircle, col.edge, col.tension_line, col.coor</code>	Color for the DNA chain, the compact DNA chain, the node circle, the linker, the tension line and the coordinates marker.
<code>reverseGenomicSigs</code>	Plot the Genomic signals in reverse values.
<code>alpha.backbone_background</code>	Alpha channel for transparency of backbone background.
<code>coor_mark_interval</code>	The coordinates marker interval. Numeric(1). Set to 0 to turn it off. The default value 1e5 means show coordinates every 0.1M bp.
<code>show_coor</code>	Show coordinates or not.
<code>coor_tick_unit</code>	The bps for every ticks. Default is 1K.
<code>label_gene</code>	Show gene symbol or not.
<code>length.arrow</code>	Length of the edges of the arrow head (in inches).
<code>safe_text_force</code>	The loops to avoid the text overlapping.
<code>method</code>	Plot method. Could be 1 or 2.
<code>doReduce</code>	Reduce the GInteractions or not.
<code>...</code>	Parameter will be passed to layout_with_fr .

Value

A invisible list with the key points of the plot.

Examples

```
library(InteractionSet)
gi <- readRDS(system.file("extdata", "gi.rds", package = "trackViewer"))
range <- GRanges("chr2", IRanges(234500000, 235000000))
library(TxDb.Hsapiens.UCSC.hg19.knownGene)
library(org.Hs.eg.db)
feature.gr <- genes(TxDb.Hsapiens.UCSC.hg19.knownGene)
feature.gr <- subsetByOverlaps(feature.gr, range(regions(gi)))
symbols <- mget(feature.gr$gene_id, org.Hs.egSYMBOL, ifnotfound = NA)
feature.gr$label[lengths(symbols) == 1] <- unlist(symbols[lengths(symbols) == 1])
feature.gr$col <- sample(1:7, length(feature.gr), replace = TRUE)
feature.gr$type <- sample(c("cRE", "gene"),
  length(feature.gr),
  replace = TRUE,
  prob = c(0.1, 0.9)
)
feature.gr$pch <- rep(NA, length(feature.gr))
feature.gr$pch[feature.gr$type == "cRE"] <- 11
loopBouquetPlot(gi, range, feature.gr)
```

mdsPlot

*Plot genomic interactions by multi-dimensional scaling plot***Description**

This function will convert the interactions scores into a distance matrix and then plot the matrix by multi-dimensional scaling plot.

Usage

```
mdsPlot(
  gi,
  range,
  feature.gr,
  k = 2,
  genomicSigs,
  signalTransformFun = function(x) {
    log2(x + 1)
  },
  lwd.backbone = 2,
  col.backbone = "gray",
  lwd.maxGenomicSigs = 8,
  reverseGenomicSigs = TRUE,
  col.backbone_background = if (k == 2) "gray70" else c("white", "darkred"),
```

```

alpha.backbone_background = 0.5,
lwd.gene = 3,
coord_mark_interval = 5e+05,
col.coord = "black",
show_coord = TRUE,
coord_tick_unit = 50000,
label_gene = TRUE,
col.tension_line = "black",
lwd.tension_line = 1,
length.arrow = NULL,
safe_text_force = 3,
square = TRUE,
renderer = c("rgl", "threejs", "none", "granges"),
...
)

```

Arguments

<code>gi</code>	An object of GInteractions
<code>range</code>	The region to plot. an object of GRanges
<code>feature.gr</code>	The annotation features to be added. An object of GRanges .
<code>k</code>	The dimension of plot. 2: 2d, 3: 3d.
<code>genomicSigs</code>	The genomic signals. An object of GRanges with scores or an object of track .
<code>signalTransformFun</code>	The transformation function for genomic signals.
<code>lwd.backbone, lwd.gene, lwd.tension_line, lwd.maxGenomicSigs</code>	Line width for the linker, gene, interaction node circle, the dashed line of interaction edges, the tension line and the maximal reversed genomic signal.
<code>col.backbone, col.backbone_background, col.tension_line, col.coord</code>	Color for the DNA chain, the compact DNA chain, the node circle, the linker, the tension line and the coordinates marker.
<code>reverseGenomicSigs</code>	Plot the genomic signals in reverse values.
<code>alpha.backbone_background</code>	Alpha channel for transparency of backbone background.
<code>coord_mark_interval</code>	The coordinates marker interval. <code>Numeric(1)</code> . Set to 0 to turn it off. The default value <code>1e5</code> means show coordinates every 0.1M bp.
<code>show_coord</code>	Plot ticks in the line to show the DNA compact tension.
<code>coord_tick_unit</code>	The bps for every ticks. Default is 1K.
<code>label_gene</code>	Show gene symbol or not.
<code>length.arrow</code>	Length of the edges of the arrow head (in inches).
<code>safe_text_force</code>	The loops to avoid the text overlapping.

square	A logical value that controls whether control points for the curve are created city-block fashion or obliquely. See grid.curve .
renderer	The renderer of the 3D plots. Could be rgl or threejs. The threejs will create a htmlwidgets. If 'none' is set, a list of object will be returned. If 'granges' is set, A GRanges with coordinates will be returned.
...	Parameter will be passed to isoMDS .

Value

Coordinates for 2d or 3d.

Examples

```
library(InteractionSet)
gi <- readRDS(system.file("extdata", "nij.chr6.51120000.53200000.gi.rds",
  package = "geomeTriD"
))
range <- GRanges("chr6", IRanges(51120000, 53200000))
library(TxDb.Hsapiens.UCSC.hg19.knownGene)
library(org.Hs.eg.db)
feature.gr <- genes(TxDb.Hsapiens.UCSC.hg19.knownGene)
feature.gr <- subsetByOverlaps(feature.gr, range(regions(gi)))
symbols <- mget(feature.gr$gene_id, org.Hs.egSYMBOL, ifnotfound = NA)
feature.gr$label[lengths(symbols) == 1] <- unlist(symbols[lengths(symbols) == 1])
feature.gr$col <- sample(1:7, length(feature.gr), replace = TRUE)
feature.gr$type <- sample(c("cRE", "gene"),
  length(feature.gr),
  replace = TRUE,
  prob = c(0.1, 0.9)
)
mdsPlot(gi, range, feature.gr)
```

 rglViewer

rgl Viewer View the 3d structure by rgl.

Description

rgl Viewer View the 3d structure by rgl.

Usage

```
rglViewer(..., background = "gray")
```

Arguments

...	objects of threeJsGeometry.
background	background of the main camera.

Value

MULL

Examples

```
obj <- readRDS(system.file("extdata", "4DNFI1UEG1HD.chr21.FLAMINGO.res.rds",
  package = "geomeTriD"
))
feature.gr <- readRDS(system.file("extdata", "4DNFI1UEG1HD.feature.gr.rds",
  package = "geomeTriD"
))
tjg <- view3dStructure(obj,
  k = 3, feature.gr = feature.gr, renderer = "none",
  length.arrow = grid::unit(0.000006, "native")
)
rglViewer(tjg, background = 'white')
```

`smooth3dPoints`*Calculate the smoothed curve for input GRanges*

Description

This function will do smooth for given resolution (tile) for inputs and it is important step to prepare the inputs for [create3dGenomicSignals](#) and [view3dStructure](#).

Usage

```
smooth3dPoints(obj, resolution = 30, ...)
```

Arguments

<code>obj</code>	GRanges object with mcols x, y, and z
<code>resolution</code>	number of points at which to evaluate the smooth curve.
<code>...</code>	parameters passed to splinefun

Value

GRanges object with smoothed points of x0, y0, z0, x1, y1, and z1.

Examples

```
library(GenomicRanges)
obj <- GRanges("1", IRanges(seq.int(5) * 10, width = 10),
  x = seq.int(5), y = seq.int(5), z = seq.int(5)
)
smooth3dPoints(obj, 5)
```

```
threeJsGeometry-class Class "threeJsGeometry"
```

Description

An object of class "threeJsGeometry" represents 'three.js' geometry.

Usage

```
threeJsGeometry(...)

## S4 method for signature 'threeJsGeometry'
x$name

## S4 replacement method for signature 'threeJsGeometry'
x$name <- value

## S4 method for signature 'threeJsGeometry'
show(object)
```

Arguments

...	Each argument in ... becomes an slot in the new threeJsGeometry.
x	an object of threeJsGeometry
name	slot name of threeJsGeometry
value	value to be assigned
object	an object of threeJsGeometry

Slots

x,y,z "numeric", specify the x, y, and z coordinates.
rotation "numeric", specify the rotations in the x, y and z axis in radians.
colors "character", the colors for each geometry.
type "character", the type of the geometry. See [availableGeometries](#).
side 'character', the side for side by side plot in [threeJsViewer](#).
layer 'character', the two layer plot in [threeJsViewer](#).
tag 'character', the tag used to group geometries.
properties A "list", the properties to control the geometry.

Examples

```
tjg <- threeJsGeometry()
```

 threeJsViewer

threeJs Viewer The htmlwidgets viewer for threeJs.

Description

threeJs Viewer The htmlwidgets viewer for threeJs.

Usage

```
threeJsViewer(
  ...,
  background = c("#33333388", "#444444DD", "#444444DD", "#33333388"),
  maxRadius = 1,
  maxLineWidth = 50,
  title = NULL,
  width = NULL,
  height = NULL
)
```

Arguments

...	objects of threeJsGeometry.
background	background of the main camera (left and right).
maxRadius	max value of the controls for radius.
maxLineWidth	max value of the controls for line width.
title	the titles of the plot.
width, height	width and height of the widgets.

Value

A htmlwidgets widget.

Examples

```
library(GenomicRanges)
flamingo <- system.file("extdata", "4DNFI1UEG1HD.chr21.FLAMINGO.res.rds", package = "geomeTriD")
x <- readRDS(flamingo[[1]])
## resize to bigger value to get better init view
mcols(x) <- as.data.frame(mcols(x)) * 1e5
set.seed(1)
line <- threeJsGeometry(
  x = x$x, y = x$y, z = x$z,
  colors = sample(palette(), length(x), replace = TRUE),
  type = "line",
  properties = list(size = 4)
)
sphere <- x[sample.int(length(x), 100)]
```

```
sphere <- threeJsGeometry(  
  x = sphere$x, y = sphere$y, z = sphere$z,  
  colors = "red",  
  type = "sphere",  
  properties = list(radius = 0.08)  
)  
torus <- x[sample.int(length(x), 100)]  
torus <- threeJsGeometry(  
  x = torus$x, y = torus$y, z = torus$z,  
  colors = "blue",  
  type = "torus",  
  properties = list(  
    radius = 0.08,  
    tube = 0.03  
  )  
)  
cylinder <- x[sample.int(length(x), 100)]  
cylinder <- threeJsGeometry(  
  x = cylinder$x, y = cylinder$y, z = cylinder$z,  
  colors = "green",  
  type = "cylinder",  
  properties = list(  
    "height" = 0.07,  
    "radiusTop" = 0.05,  
    "radiusBottom" = 0.09  
  )  
)  
labels <- x[sample.int(length(x), 5)]  
fontURL <- paste0('https://raw.githubusercontent.com/mrdoob/three.js/refs/',  
  'heads/dev/examples/fonts/helvetiker_regular.typeface.json')  
labels <- threeJsGeometry(  
  x = labels$x, y = labels$y, z = labels$z,  
  colors = "black",  
  type = "text",  
  properties = list(  
    "label" = "text",  
    "font" = readLines(fontURL),  
    "size" = .5,  
    "depth" = .1  
  )  
)  
threeJsViewer(line, sphere, torus, cylinder)
```

threeJsViewer-shiny *Shiny bindings for threeJsViewer*

Description

Output and render functions for using threeJsViewer within Shiny applications and interactive Rmd documents.

Usage

```
threejsOutput(outputId, width = "100%", height = "600px")

renderthreeJsViewer(expr, env = parent.frame(), quoted = FALSE)
```

Arguments

outputId	output variable to read from
width, height	Must be a valid CSS unit (like '100%', '600px', 'auto') or a number, which will be coerced to a string and have 'px' appended.
expr	An expression that generates a threeJsViewer
env	The environment in which to evaluate expr.
quoted	Is expr a quoted expression (with quote())? This is useful if you want to save an expression in a variable.

Value

An output or render function that enables the use of the threeJsViewer widget.

Examples

```
if (interactive()) {
  library(GenomicRanges)
  flamingo <- system.file("extdata", "4DNFI1UEG1HD.chr21.FLAMINGO.res.rds", package = "geomeTriD")
  x <- readRDS(flamingo[[1]])
  ## resize to bigger value to get better init view
  mcols(x) <- as.data.frame(mcols(x)) * 1e5
  line <- threeJsGeometry(
    x = x$x, y = x$y, z = x$z,
    colors = sample(palette(), length(x), replace = TRUE),
    type = "line",
    properties = list(size = 4)
  )
  library(shiny)
  runApp(list(
    ui = bootstrapPage(
      threejsOutput("plot")
    ),
    server = function(input, output) {
      output$plot <- renderthreeJsViewer({
        threeJsViewer(line)
      })
    }
  ))
}
```

view3dCells

Plot cell xyz data in 2d or 3d

Description

Plot cell xyz data with grid or rgl package.

Usage

```
view3dCells(
  cells,
  x,
  y,
  z,
  color = "blue",
  colorFun = function(x, pal = seq.int(8)) {
    if (is.character(x))
      x <-
    as.numeric(factor(x))
    limits <- range(x)
    pal[findInterval(x, seq(limits[1],
    limits[2], length.out = length(pal) + 1), all.inside = TRUE)]
  },
  shape = "sphere",
  radius = 0.1,
  tag = "cell",
  renderer = c("rgl", "threejs", "none"),
  ...
)
```

Arguments

cells	A data.frame.
x, y, z	Column names of x, y, z.
color, shape, radius	The column names for color, shape, radius or the value(length=1) of them.
colorFun	The function to map values into colors.
tag	The tag for controler.
renderer	The renderer of the 3D plots. Could be rgl or threejs. The threejs will create a htmlwidgets. If 'none' is set, a list of object will be returned.
...	Not used.

Value

A list of threeJsGeometry objects or a htmlwidget.

Examples

```

cells <- readRDS(system.file("extdata", "pbmc_small.3d.rds",
  package = "geomeTriD"
))
view3dCells(cells,
  x = "umap_1", y = "umap_2", z = "umap_3",
  color = "nCount_RNA",
  renderer = "threejs"
)

```

view3dStructure

Plot GRanges xyz data in 2d or 3d

Description

Plot GRanges xyz data with grid or rgl package.

Usage

```

view3dStructure(
  obj,
  feature.gr,
  genomicSigs,
  region,
  signalTransformFun = function(x) {
    log2(x + 1)
  },
  k = 3,
  renderer = c("rgl", "threejs", "none"),
  lwd.backbone = 2,
  col.backbone = "gray",
  lwd.maxGenomicSigs = 8,
  reverseGenomicSigs = TRUE,
  col.backbone_background = if (k == 2) "gray70" else c("gray30", "darkred"),
  alpha.backbone_background = 0.5,
  lwd.gene = 3,
  coor_mark_interval = 5e+05,
  col.coor = "black",
  show_coor = TRUE,
  coor_tick_unit = 50000,
  label_gene = TRUE,
  col.tension_line = "black",
  lwd.tension_line = 1,
  length.arrow = unit(abs(diff(obj$x))/20, "native"),
  safe_text_force = 3,
  square = TRUE,
  ...
)

```

Arguments

<code>obj</code>	GRanges object with mcols x, y, and/or z
<code>feature.gr</code>	The annotation features to be added. An object of GRanges .
<code>genomicSigs</code>	The Genomic signals. An object of GRanges with scores or an object of track .
<code>region</code>	A GRanges object with the region to be plot.
<code>signalTransformFun</code>	The transformation function for genomic signals.
<code>k</code>	The dimension of plot. 2: 2d, 3: 3d.
<code>renderer</code>	The renderer of the 3D plots. Could be <code>rgl</code> or <code>threejs</code> . The <code>threejs</code> will create a <code>htmlwidgets</code> . If 'none' is set, a list of object will be returned.
<code>lwd.backbone, lwd.gene, lwd.tension_line, lwd.maxGenomicSigs</code>	Line width for the linker, gene, interaction node circle, the dashed line of interaction edges, the tension line and the maximal reversed genomic signal.
<code>col.backbone, col.backbone_background, col.tension_line, col.coor</code>	Color for the DNA chain, the compact DNA chain, the node circle, the linker, the tension line and the coordinates marker.
<code>reverseGenomicSigs</code>	Plot the genomic signals in reverse values.
<code>alpha.backbone_background</code>	Alpha channel for transparency of backbone background.
<code>coor_mark_interval</code>	The coordinates marker interval. <code>Numeric(1)</code> . Set to 0 to turn it off. The default value <code>1e5</code> means show coordinates every 0.1M bp.
<code>show_coor</code>	Plot ticks in the line to show the DNA compact tension.
<code>coor_tick_unit</code>	The bps for every ticks. Default is 1K.
<code>label_gene</code>	Show gene symbol or not.
<code>length.arrow</code>	Length of the edges of the arrow head (in inches).
<code>safe_text_force</code>	The loops to avoid the text overlapping.
<code>square</code>	A logical value that controls whether control points for the curve are created city-block fashion or obliquely. See grid.curve .
<code>...</code>	Parameters for create3dGenomicSignals .

Value

Coordinates for 2d or a list of `threeJsGeometry` objects or a `htmlwidget`.

Examples

```
obj <- readRDS(system.file("extdata", "4DNFI1UEG1HD.chr21.FLAMINGO.res.rds",
  package = "geomeTriD"
))
feature.gr <- readRDS(system.file("extdata", "4DNFI1UEG1HD.feature.gr.rds",
  package = "geomeTriD"
```

```
))  
tjg <- view3dStructure(obj,  
  k = 3, feature.gr = feature.gr, renderer = "none",  
  length.arrow = grid::unit(0.000006, "native")  
)
```

Index

- * **datasets**
 - availableGeometries, [4](#)
- * **package**
 - geomeTriD-package, [2](#)
- \$, threeJsGeometry-method
 - (threeJsGeometry-class), [13](#)
- \$<- , threeJsGeometry-method
 - (threeJsGeometry-class), [13](#)

- alignCoor, [3](#)
- availableGeometries, [4](#), [13](#)

- create3dGenomicSignals, [4](#), [12](#), [19](#)

- extractBackbonePositions, [6](#)

- geomeTriD (geomeTriD-package), [2](#)
- geomeTriD-package, [2](#)
- GInteractions, [5](#), [8](#), [10](#)
- GRanges, [5](#), [8](#), [10](#), [19](#)
- grid.curve, [11](#), [19](#)

- isoMDS, [11](#)

- layout_with_fr, [8](#)
- loopBouquetPlot, [7](#)

- mdsPlot, [6](#), [9](#)

- Pairs, [5](#)

- renderthreeJsViewer
 - (threeJsViewer-shiny), [15](#)
- rglViewer, [11](#)

- show, threeJsGeometry-method
 - (threeJsGeometry-class), [13](#)
- smooth3dPoints, [12](#)
- splinefun, [12](#)

- threeJsGeometry, [4–6](#)

- threeJsGeometry
 - (threeJsGeometry-class), [13](#)
- threeJsGeometry-class, [13](#)
- threejsOutput (threeJsViewer-shiny), [15](#)
- threeJsViewer, [13](#), [14](#)
- threeJsViewer-shiny, [15](#)
- track, [5](#), [8](#), [10](#), [19](#)

- view3dCells, [17](#)
- view3dStructure, [6](#), [12](#), [18](#)