# Package 'gaggle'

October 18, 2022

October 18, 2022						
Version 1.64.0						
<b>Date</b> 2020-09-01						
Title Broadcast data between R and Gaggle						
Author Paul Shannon <pshannon@systemsbiology.org></pshannon@systemsbiology.org>						
Maintainer Christopher Bare <cbare@systemsbiology.org></cbare@systemsbiology.org>						
<b>Depends</b> R (>= 2.3.0), rJava (>= 0.4), graph (>= 1.10.2), RUnit (>= 0.4.17)						
<b>Description</b> This package contains functions enabling data exchange between R and Gaggle enabled bioinformatics software, including Cytoscape, Firegoose and Gaggle Genome Browser.						
License GPL version 2 or newer						
<pre>URL http://gaggle.systemsbiology.net/docs/geese/r/</pre>						
biocViews ThirdPartyClient, Visualization, Annotation, GraphAndNetwork, DataImport						
git_url https://git.bioconductor.org/packages/gaggle						
git_branch RELEASE_3_15						
git_last_commit a3d5c88						
git_last_commit_date 2022-04-26						
Date/Publication 2022-10-18						
R topics documented:  broadcast						
disconnectFromGaggle						
gaggleInit						
geese						
getCluster						
getMatrix						
N I'm						

2 broadcast

Index			13
	testGagglePackage	 	12
	showGoose		
	setTargetGoose	 	11
	setSpecies	 	10
	newTuple	 	9
	hideGoose	 	9
	getTuple	 	8
	getTargetGoose	 	8
	getSpecies	 	7
	getNetwork	 	7

broadcast

Broadcast Data to the Gaggle

# Description

Broadcast a list of names, a matrix, a network, an associative array (an R environment) or a cluster to the currentTargetGoose. A cluster is simply two lists of names, typically a list of matrix row names, and a list of column names, which together identify a cluster of genes which behave coherently in the specified conditions.

## Usage

```
broadcast (x, name='from R')
```

## **Arguments**

x list of names, matrix, network, environment, cluster.

name any string, especially useful for identifying matrices or environments broadcast

to other geese.

#### Value

Returns NULL.

## See Also

 ${\tt geese.\ setTargetGoose.\ getTargetGoose.}$ 

connectToGaggle 3

connectToGaggle

Connect to the Gaggle Boss

# Description

Call this function to connect to a gaggle boss that has already been initialized (with gaggleInit()) and has subsequently been disconnected.

# Usage

```
connectToGaggle()
```

#### Value

Returns NULL.

# See Also

```
{\tt gaggleInit.\,disconnectFromGaggle.}
```

disconnectFromGaggle Disconnect from the Gaggle Boss

# Description

Call this function to disconnect from the Gaggle Boss.

# Usage

```
disconnectFromGaggle()
```

## Value

Returns NULL.

# See Also

connectToGaggle.

4 geese

gaggleInit

Initialize the R Goose, registering with the Gaggle

#### **Description**

Call this function to register the R Goose with a Gaggle Boss. If you do not specify an argument, the function will automatically start the Gaggle Boss for you if it is not already running. If you do specify an argument (a remote machine on which a boss is running), the boss must be running on that machine or this function will fail. By default, this function looks for, and registers with, a boss on your current computer ('localhost'). Alternatively, you may supply the name of another computer where a boss is running. This is useful if you wish to run R on a remote compute server (perhaps with extra memory and speed), and connect it to a gaggle running on your desktop.

#### Usage

```
gaggleInit (bossHost = 'localhost')
```

## **Arguments**

bossHost

the computer ('host') on which your GaggleBoss is running. *The host machine must be accessible through any firewall (port 1099 must be open).* 

#### Value

Returns NULL.

#### See Also

broadcast.getNameList.getMatrix.getNetwork.getCluster.getTuple.

geese

What Geese (Programs) are Currently Running in the Gaggle?

#### **Description**

Data can be broadcast to, or recevied from, any program currently running in the Gaggle. You can broadcast to boss or to all, and let the current Boss settings determine which geese get the data. Or you can use setTargetGoose to specify one particular goose – this is the most common approach. The current function supports that approach: it returns the names of all currently running geese.

#### Usage

geese ()

#### Value

Returns the names of all currently running geese as a list of character strings.

getCluster 5

#### See Also

 ${\tt setTargetGoose.}\ {\tt getTargetGoose.}\ {\tt broadcast.}$ 

getCluster

Create an R variable from Most Recently Broadcast Cluster

# Description

After a cluster is broadcast to the R goose, one additional step is required of the R user before it is available as a character list variable in R. (This step may be eliminated in the future.)

## Usage

```
getCluster ()
```

## Value

Returns a list with three fields: name, rowNames, columnNames.

#### See Also

```
getNameList.getMatrix.getNetwork.
```

 ${\tt getJavaClassName}$ 

Get Java class name

## **Description**

Get the class name of a Java object for debugging purposes. Used with RJava objects.

## Usage

```
getJavaClassName(jobj, quiet=FALSE)
```

## **Arguments**

jobj a Java object

quiet complain if jobj isn't a java object

### Value

Returns a string.

6 getNameList

getMatrix

Create an R matrix variable from Most Recently Broadcast Matrix

## **Description**

After a matrix is broadcast to the R goose, one additional step is required of the R user before it is available as a matrix variable. (This step may be eliminated in the future.)

# Usage

```
getMatrix ()
```

## Value

Returns a matrix with double precision elements, row names, and column names.

#### See Also

getNameList.getNetwork.

getNameList

Create an R variable from Most Recently Broadcast NameList

# Description

After a nameList is broadcast to the R goose, one additional step is required of the R user before it is available as a character list variable in R. (This step may be eliminated in the future.)

## Usage

```
getNameList ()
```

#### Value

Returns a list of names.

```
getMatrix.getNetwork.
```

getNetwork 7

getNetwork

Create an R network variable from a Broadcast Network

## **Description**

After a network is broadcast to the R goose, one additional step is required of the R user before it is available as a network variable. (This step may be eliminated in the future.)

### Usage

```
getNetwork (directed=TRUE)
```

#### **Arguments**

directed

Whether the network is directed

### Value

Returns a GraphNEL object.

#### See Also

getNameList.getMatrix.

getSpecies

Specify the Species To Which Subsequent Data Belongs

## **Description**

A gaggle broadcast always includes the species (the organism) the data is associated with. For example, the KEGG goose must tell the KEGG web server what organism the accomanying gene names are from. The R Goose has a notion of *default species*; this command is a convenient way to learn the current value of that default.

# Usage

```
getSpecies ()
```

#### Value

Returns the name of the current species.

```
setSpecies. broadcast.
```

8 getTuple

getTargetGoose

Which Goose will Receive Broadcasts?

## Description

A gaggle broadcast usually (though not necessarily) goes to a specific goose; this function will tell you which one. Note that if the current target goose is 'all' or 'boss' then the actual distribution of your broadcast will be controlled by setting you have made in the graphical user interface to the Gaggle Boss.

## Usage

```
getTargetGoose ()
```

## Value

Returns a goose name, or 'all' or 'boss'

#### See Also

setTargetGoose. broadcast.

getTuple

Create an R variable from Most Recently Broadcast Tuple

## **Description**

After a tuple is broadcast to the R goose, this method makes it available as an R environment object.

## Usage

```
getTuple ()
```

## Value

Returns an environment with a title, and then the usual keys and values.

```
newTuple.getNameList.getCluster.getMatrix.getNetwork.
```

hideGoose 9

hideGoose

Hide a Goose from View

## **Description**

If a goose has a graphical user interface, then it can usually be hidden from view, that is, iconified. This command accomplishes that.

## Usage

```
hideGoose (target=NULL)
```

## **Arguments**

target

If missing, or NULL, then the currentTargetGoose is hidden. If called with the name of one of the current geese, that goose will be hidden.

#### Value

Returns NULL.

### See Also

```
geese. getTargetGoose. setTargetGoose. showGoose.
```

newTuple

Manipulate the Gaggle Tuple data type

## **Description**

Gaggle Tuples are lists of key/value pairs which can be nested. These functions support creation of tuple objects for broadcast to other Gaggle-connected software or conversion of tuples to R list objects.

The function *getTupleAsList* receives a Gaggle Tuple broadcast by converting the received value to a list. This is an alternative to the older *getTuple* which returns an environment object.

## Usage

```
newTuple(name, list=NULL)
newSingle(name, value)
addSingle(tuple, name=NULL, value=NULL, single=NULL)
tupleToList(tuple)
getTupleAsList()
```

10 setSpecies

## Arguments

```
name name to be assigned to the tuple or individual value

list a list of items to be converted to Singles and added to the tuple

value the value of a key/value pair

tuple a java tuple object

single a java single object
```

#### See Also

```
getTuple. broadcast.
```

#### **Examples**

```
t <- newTuple('sequence', list(name='chromosome', length=2014239))
s <- newSingle('topology', 'circular')
addSingle(t, single=s)
addSingle(t, name='color', 'blue')
tupleToList(t)
# expected output:
# $name
# [1] "chromosome"
# $length
# [1] 2014239
# $topology
# [1] "circular"
# $color
# [1] "blue"</pre>
```

setSpecies

Specify the Species To Which Subsequent Data Belongs

#### **Description**

A gaggle broadcast always includes the species (the organism) the data is associated with. For example, the KEGG goose must tell the KEGG web server what organism the accomanying gene names are from. The R Goose has a notion of *default species*; this command is a convenient way to set that default.

### Usage

```
setSpecies (newValue)
```

#### **Arguments**

newValue typically the Linnean name, e.g., 'Homo sapiens'

```
getSpecies. broadcast.
```

setTargetGoose 11

setTargetGoose

Specify Which Goose will Receive Broadcasts

## **Description**

A gaggle broadcast usually (though not necessarily) goes to a specific goose; this function allows you to specify which one. Note that if the current target goose is 'all' or 'boss' then the actual distribution of your broadcast will be controlled by setting you have made in the graphical user interface to the Gaggle Boss.

## Usage

```
setTargetGoose (gooseName)
```

## **Arguments**

gooseName

any current goose name, or 'all' or 'boss'

#### Value

Returns NULL

#### See Also

geese. getTargetGoose. broadcast.

showGoose

Show a Goose On the Screen

## **Description**

If a goose has a graphical user interface, then it can usually be hidden from view, that is, iconified. This command *reverses* that action, making sure that is visible..

# Usage

```
showGoose (target=NULL)
```

#### **Arguments**

target

If missing, or NULL, then the currentTargetGoose is displayed. If called with the name of one of the current geese, that goose will be displayed.

#### Value

Returns NULL.

12 testGagglePackage

#### See Also

geese.getTargetGoose.setTargetGoose.hideGoose.

testGagglePackage

Run unit tests for the Gaggle Package

## **Description**

There are five data types supported in the Gaggle:

- 1. nameLists
- 2. matrices
- 3. networks
- 4. tuples (environments in R)
- 5. clusters (typically, row names and associated column names, selecting a submatix)

A good test of an installation, therfore, is to send each of these data types from R to an 'echo goose', and to make sure that the returned data is identical to that which was sent out. This function loads the RUnit package, assumes that a boss and echo goose are running and properly configured, then calls one function for each data type.

#### Procedure:

- 1. Browse to http://gaggle.systemsbiology.net/projects/rValidation
- 2. start the Gaggle Boss
- 3. start the echo goose
- 4. (back in R): testGagglePackage ()

For more details, please examine the source: unitTests/gaggleTest.R.

## Usage

```
testGagglePackage ()
```

#### Value

the status of the last test

# **Index**

Torre					
* Java	gaggleInit, 3, 4				
getJavaClassName, 5	geese, 2, 4, 9, 11, 12				
* broadcast	getCluster, 4, 5, 8				
getTuple, 8	getJavaClassName, 5				
newTuple, 9	getMatrix, 4-6, 6, 7, 8				
* gaggle	getNameList, 4-6, 6, 7, 8				
getTuple, 8	getNetwork, 4-6, 7, 8				
newTuple, 9	getSpecies, 7, 10				
* interface	getTargetGoose, 2, 5, 8, 9, 11, 12				
broadcast, 2	getTuple, 4, 8, 10				
getMatrix, 6	<pre>getTupleAsList(newTuple), 9</pre>				
getNetwork, 7					
getSpecies, 7	hideGoose, 9, 12				
<pre>getTargetGoose, 8</pre>					
hideGoose, 9	newSingle (newTuple), 9				
setSpecies, 10	newTuple, 8, 9				
setTargetGoose, 11	7.10				
showGoose, 11	setSpecies, 7, 10				
* manip	setTargetGoose, 2, 5, 8, 9, 11, 12				
connectToGaggle, 3	showGoose, 9, 11				
disconnectFromGaggle, 3	testGagglePackage, 12				
gaggleInit,4					
geese, 4	tupleToList(newTuple),9				
getCluster, 5					
getNameList, 6					
getTuple, 8					
* single					
newTuple, 9					
* tuple					
getTuple, 8					
newTuple, 9					
* utilities					
testGagglePackage, 12					
testuaggier ackage, 12					
addSingle(newTuple),9					
broadcast, 2, 4, 5, 7, 8, 10, 11					
connectToGaggle, 3, 3					
disconnectFromGaggle 3 3					