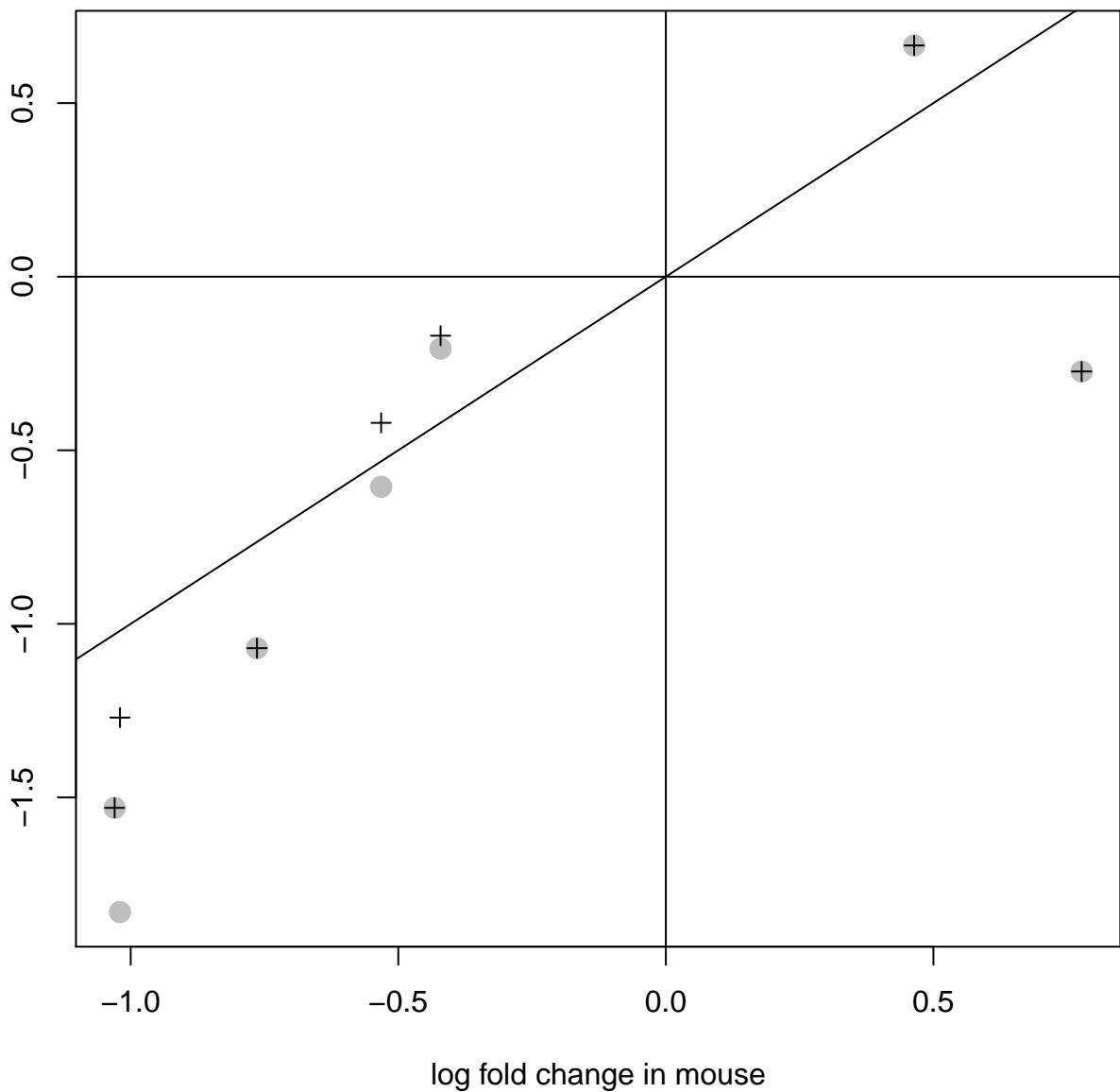


log fold change in human



log fold change in mouse

